

Magic Stories

A BAREFOOT DISCUSSION GUIDE FOR AGES 6+

STARLIGHT GREY

- 1. Ivan likes to sit and dream by the fire. What do you like to do when you're not busy? Why is sitting beside a fire such a relaxing thing to do?
- **2.** Ivan's father's ghost gives him a magic bridle. What magic gift would be useful in your life?
- **3.** Ivan and Starlight Grey have to jump high to reach the princess in the tower. Can you think of another story where the hero has to pass a difficult test?
- **4.** Why do you think Ivan might want to hide the mark on his forehead that came from the princess's kiss?
- **5.** What stories does *Starlight Grey* remind you of? What things about the stories are the same, and how are they different?
- 6. Draw a magic creature that could be your friend and helper.

CARA AND THE WIZARD

- **1.** Have you ever gone for a walk at daybreak like Molly does in this story? What is the world like early in the morning?
- 2. Cara's father gives Cara one lucky gold coin, and her mother gives her a silver thimble (as well as some other special gifts). Do you have a lucky token that someone has given you?
- **3.** Why do you think Cara sings as she sets off on her journey to find Molly? How does singing make you feel?
- **4.** There are seven white statues in the wizard's hall. Seven is often a magic number. What other numbers are sometimes in stories about magic?
- **5.** Seven is a prime number. Do you know any other prime numbers?
- **6.** Is there someone in your life who you'd risk everything for, if they were in danger?



Starlight Grey

Written by Liz Flanagan Illustrated by Valeria Docampo PAPERBACK CHAPTER BOOK 9781846867781 **\$7.99**

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