
Build a Better Mousetrap: Memory Matching (Hard)

After reading *Build a Better Mousetrap*, use this Memory Matching puzzle to help students build familiarity with the book's vocabulary words. Find matching pairs of words to complete the game. Each new game presents a new set of randomly selected words.

EXPERIMENT	EXPERIMENT
IMPROVEMENT	IMPROVEMENT
ENGINEER	ENGINEER
OBSERVATION	OBSERVATION
PERISCOPE	PERISCOPE
GENIUS	GENIUS

PARACHUTE

PARACHUTE

INVENTOR

INVENTOR

PROBLEM

PROBLEM

INSPIRATION

INSPIRATION