

Biscuit Wants to Play: Memory Match

After reading *Biscuit Wants to Play*, use this Memory Matching puzzle to help students build familiarity with the book's vocabulary words. Find matching pairs of words to complete the game. Each new game presents a new set of randomly selected words.

PLAY	PLAY
HELP	HELP
JUMP	JUMP
STUCK	STUCK
WOOF	WOOF
TREE	TREE
